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Take-a-ways from Painting Wave demo with Shawn Dell Joyce

1. **Paint from Back-to-Front** instead of Dark-to-Light when painting a sunset as your sky is usually overlapped by all the elements of the composition.
2. **Light Logic**-As the sun sets, the light logically highlights waves & clouds in lines. Objects facing the light will be illuminated by that light, facing away from the light will be in shadow.
3. **Layer** and blend those layers to create light! If you are using paint, use a fan brush or a large soft (3") brush to create a graduated blend in the sky. If you are using pastel, use stripes of color and blend them to create a graduated blend.
4. **Texture** is the best way to create clouds; use a soft brush or a sponge to create texture to show clouds.
5. **Remember Rules of Perspective!**
Clouds-are thinner at the horizon, and thicker at the top
Waves-are thinner at the horizon and thicker at the bottom
Sky-lighter at the horizon and darker overhead
6. **Three ways to create the illusion of perspective and depth in a painting:**
-**Color temperature**, warm colors come forward, cool colors recede
-**Texture**, make the foreground rough, middle-ground a different texture and background smooth.
-**Value**, lighter colors recede in the distance, darkest colors come forward and should be used in the foreground. If you have a dark in the distance it will "flatten" your painting.

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